

Sistemas de Comunicaciones

Tema 3: Transmisión de Señales



Grado en Ingeniería de Sistemas de Telecomunicación

Departamento de Ingeniería de Comunicaciones
Universidad de Málaga

Curso 2012/2013



OCW UMA

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Tema 3: Transmisión de Señales

3.4 Transmisión Digital

- Modelo sistema

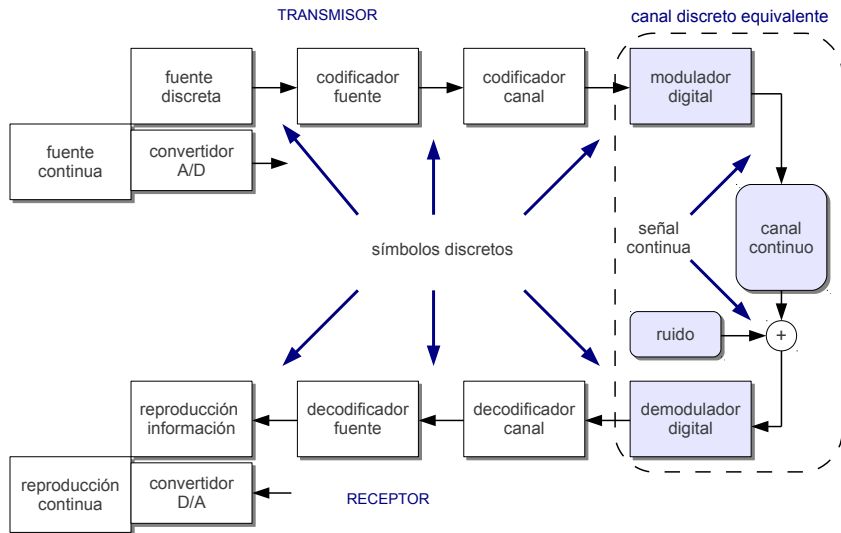
- Señales PAM

- Señales digitales paso banda

- Revisión sistema de comunicaciones digitales

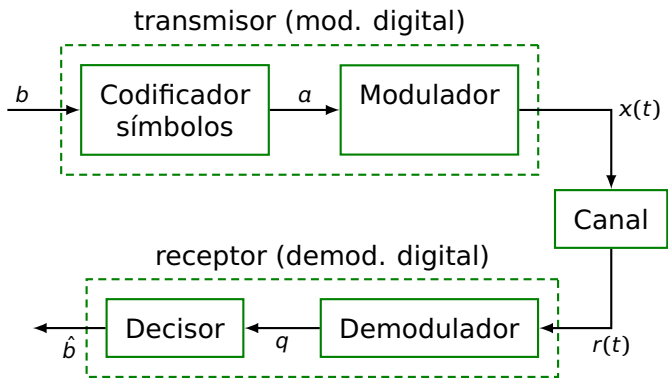
3.4 Transmisión Digital

sistema de comunicaciones digitales



3.4 Transmisión Digital

Modelo sistema



- b : **bits** (o símbolos) $\{b_i\}$ con $i = 0, 1, \dots, M - 1$
- $M = 2^k$: tamaño de la modulación digital con $k \in \mathbb{N}$
- a : **símbolos** de la constelación transmitida (y q de la recibida)
- $x(t), r(t)$: señales transmitida y recibida

3.4 Transmisión Digital

Modelo sistema

$M = 2$: modulación binaria

$M > 2$: modulación M-aria

consideraciones

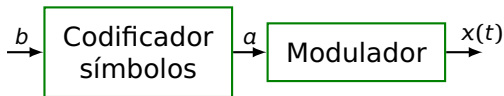
- símbolos equiprobables: $P\{b = b_i\} = P(b_i) = 1/M \quad \forall i$
- transmisión de símbolos independientes: $b_i \rightarrow a_i \rightarrow x_i(t)$, sistema sin memoria
- $x_i(t)$ de energía finita y limitada a $0 \leq t \leq T$
- T : período de símbolo
- modelo de canal: AWGN, $r(t) = x(t) + n(t)$

probabilidad de error de símbolo: $P_e = P\{\hat{b} \neq b\}$

ejemplo: **señales PAM** (Pulse Amplitude Modulation), información en la amplitud de los pulsos

3.4 Transmisión Digital

Modulación 2PAM

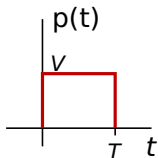
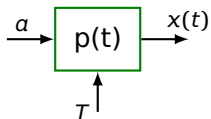


$$b = \{0, 1\}$$

$$a = \{-1, +1\}$$

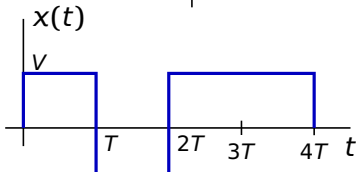
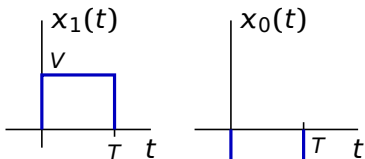
$$x_i(t) = a_i p(t)$$

Modulador



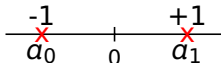
$$x(t) = \sum_i a_i p(t - iT)$$

$$E_1 = E_2 = V^2 T$$



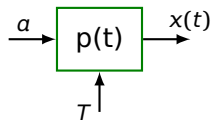
b_i	1	0	1	1
a_i	+1	-1	+1	+1

Constelación



3.4 Transmisión Digital

Modulación 4-PAM

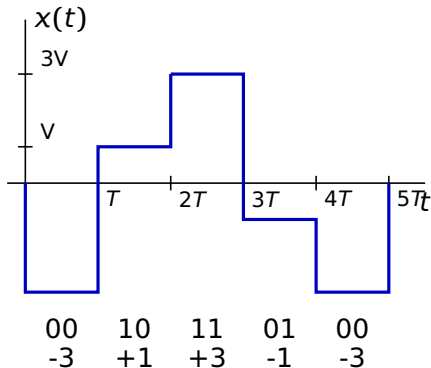


$$b = \{00, 01, 10, 11\}$$

$$a = \{-3, -1, +1, +3\}$$

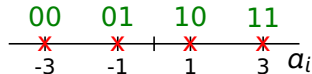
$$x(t) = \sum_i a_i p(t - iT)$$

$$T = 2T_b$$



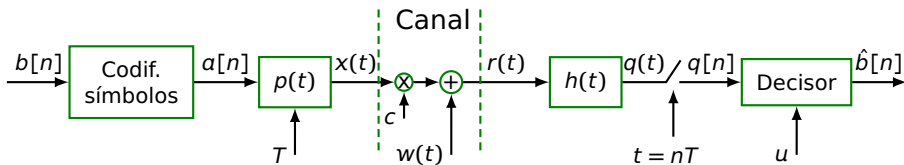
En general: $T = (\log_2 M)T_b$

Ej: 1024PAM \rightarrow 10 bits/símbolo



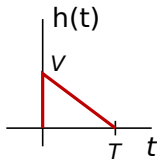
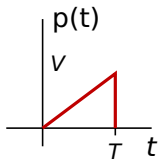
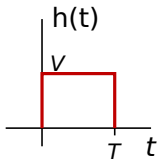
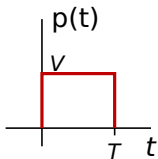
3.4 Transmisión Digital

Sistema 2PAM con AWGN



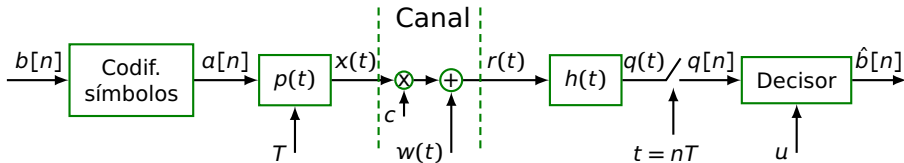
$h(t) = p(T - t)$ "Filtro adaptado", maximiza SNR de q

Ejemplos:



3.4 Transmisión Digital

Sistema 2PAM con AWGN

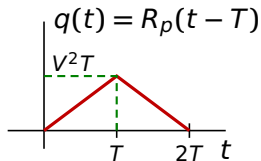


Si no hay ruido ($w(t) = 0$) y considerando $c = 1$

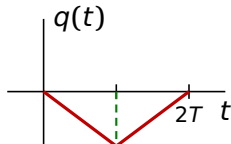
$$\text{Si } x(t) = p(t)$$

$$\text{Si } x(t) = -p(t)$$

$$q = \pm E_p$$



$$q = q(T) = V^2T = E_p$$



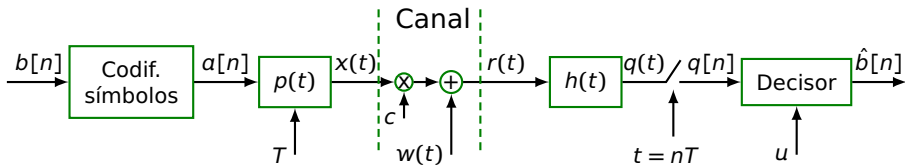
$$q = q(T) = -V^2T = -E_p$$

$$\hat{b} = \begin{cases} 1 & \text{si } q > u \\ 0 & \text{si } q < u \end{cases}$$

$$u = 0$$

3.4 Transmisión Digital

Sistema 2PAM con AWGN



Considerando ruido

$w(t)$ es AWGN con $S_W(f) = \frac{N_0}{2}$ (estacionario y con media nula)

$$n(t) = w(t) * h(t)$$

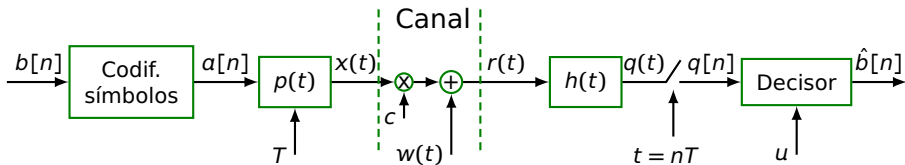
$$n = n(T) \sim N(0, \sigma_N^2)$$

$$\sigma_N^2 = P_N = \frac{N_0}{2} \int |H(f)|^2 df = \frac{N_0}{2} \int |P(f)|^2 df = \frac{N_0}{2} E_p$$

$$q = \pm E_p + n$$

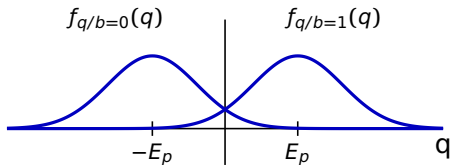
3.4 Transmisión Digital

Sistema 2PAM con AWGN



$$q = \pm E_p + n \quad n \sim N\left(0, \frac{N_0}{2} E_p\right)$$

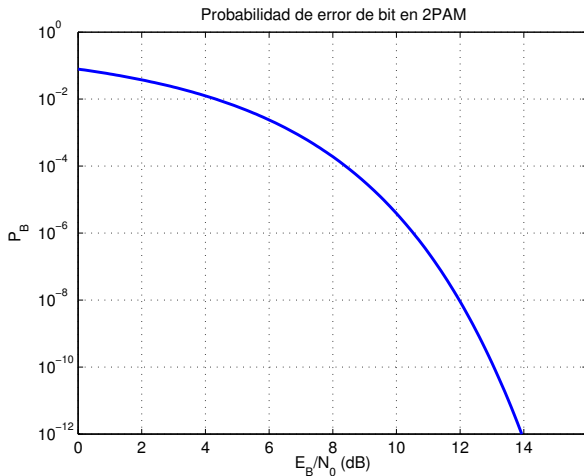
$$P(e/b = 0) = \int_0^{\infty} f_{q/b=0}(q) dq = Q\left[\frac{E_p}{\sqrt{\frac{N_0}{2} E_p}}\right] = Q\left[\sqrt{\frac{2E_p}{N_0}}\right] = P(e/b = 1)$$



$$P_b = Q\left[\sqrt{\frac{2E_b}{N_0}}\right] \quad E_b = E_p$$

3.4 Transmisión Digital

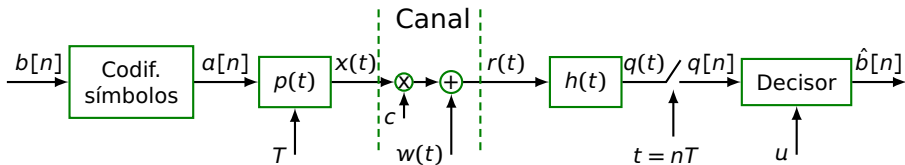
Sistema 2PAM con AWGN



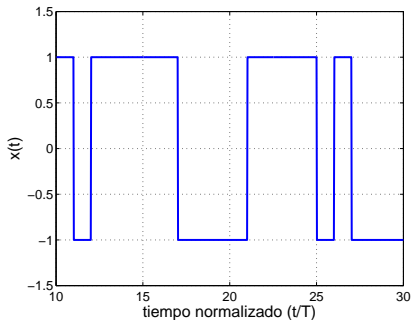
Probabilidad de error para señales 2PAM antipodales.

3.4 Transmisión Digital

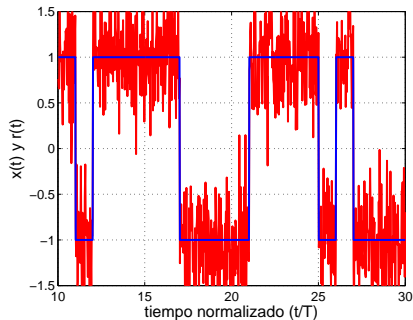
Sistema 2PAM con AWGN



$x(t)$

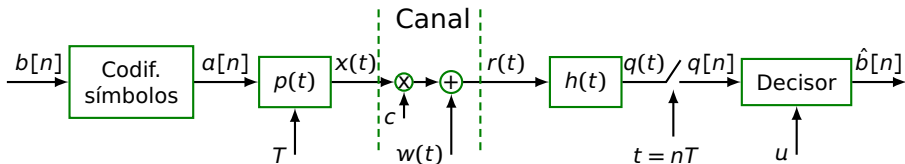


$x(t)$ y $r(t)$ ($c=1$)

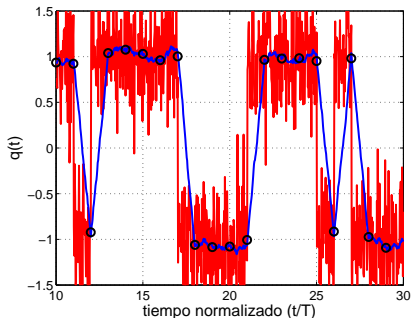


3.4 Transmisión Digital

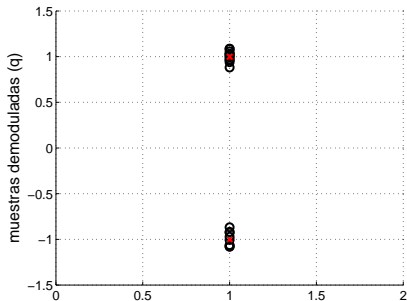
Sistema 2PAM con AWGN



$r(t), q(t), q[n]$ ($c=1$)



Constelación



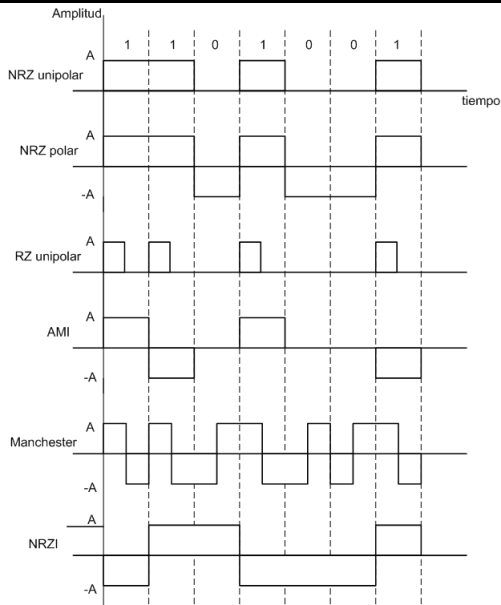
3.4 Transmisión Digital

Señales PAM

Formas de onda 2PAM (Códigos de línea)

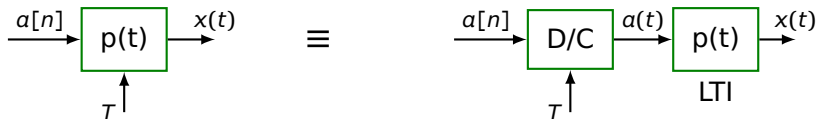
Prop. buscadas:

- Ausencia DC
- Muchas transiciones para sincronización
- Detección errores



3.4 Transmisión Digital

DEP 2PAM



Se puede demostrar:

$$S_X(f) = \frac{1}{T} S_A(f') \Big|_{f' = \frac{f}{f_m}} |P(f)|^2 \quad |P(f)|^2 = S_p(f) \quad \text{DEE de } p(t)$$

Asumiendo:

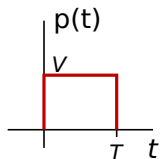
- Símbolos binarios independientes
 - $a[n]$ es un proceso estacionario discreto en tiempo y amplitud
- $$a[n] \in \{+A, -A\} \Rightarrow R_A[n] = A^2 \delta[n] \Rightarrow S_A(f') = A^2$$

$$S_X(f) = \frac{A^2}{T} |P(f)|^2$$

3.4 Transmisión Digital

DEP 2PAM

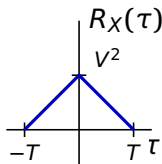
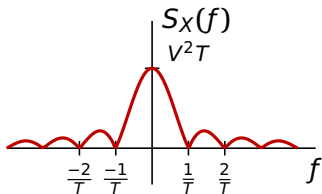
Ejemplo: Señal 2PAM antipodal (NRZ polar)



$$|P(f)| = VT \operatorname{sinc}(fT)$$

$$A = 1$$

$$S_X(f) = \frac{1}{T} V^2 T^2 \operatorname{sinc}^2(fT) = V^2 T \operatorname{sinc}^2(fT)$$



$$P_X = R_X(0) = V^2$$

$$E_{X_i} = V^2 T$$

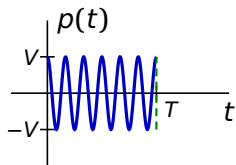
$$P_X = \frac{E_{X_i}}{T} = V^2$$

3.4 Transmisión Digital

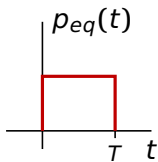
Señales digitales paso banda

$$p(t) = V \cos(\omega_c t + \phi) \quad 0 \leq t \leq T$$

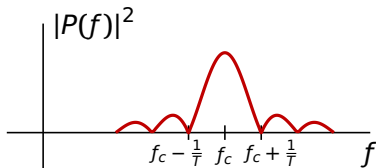
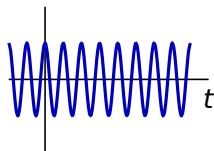
$$\text{habitualmente } f_c = \frac{k}{T} \gg \frac{1}{T}$$



\equiv



\times



$$B_T = 2B = \frac{2}{T}$$

3.4 Transmisión Digital

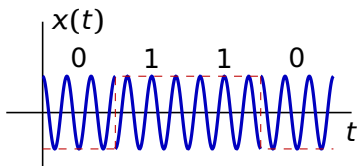
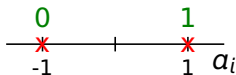
Señales digitales paso banda: ASK

ASK (*Amplitude-Shift Keying*) \equiv PAM modulada en DBL

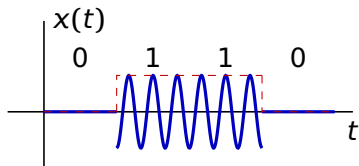
$$x_i(t) = a_i V \cos(\omega_c t)$$

BASK (*Binary ASK*)

si $a_i = \{-1, +1\}$



OOK (*On-Off keying*) \equiv ASK con equivalente paso bajo NRZ Unipolar



3.4 Transmisión Digital

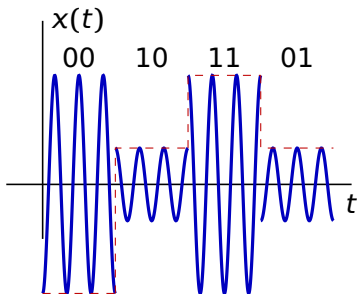
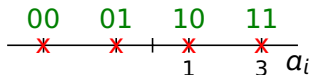
Señales digitales paso banda: ASK

ASK (*Amplitude-Shift Keying*) \equiv PAM modulada en DBL

$$x_i(t) = a_i V \cos(\omega_c t)$$

4-ASK

si $a_i = \{-3, -1, +1, +3\}$



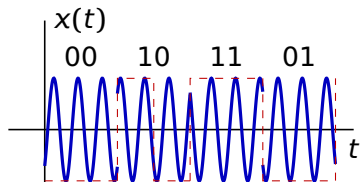
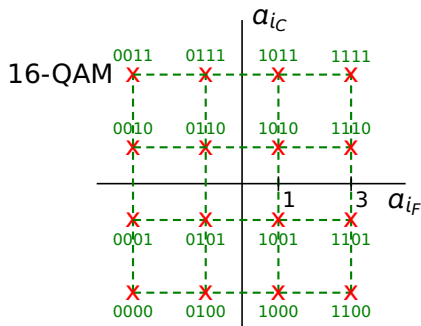
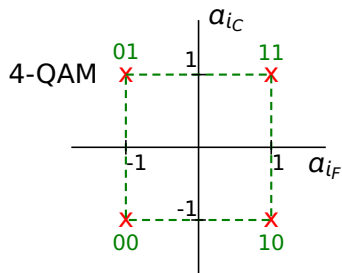
En general **M-ASK**

3.4 Transmisión Digital

Señales digitales paso banda: QAM

QAM Quadrature Amplitud Modulation

$$x_i(t) = a_{iF} V \cos(\omega_c t + \phi) - a_{iC} V \sin(\omega_c t + \phi)$$



En general **M-QAM**

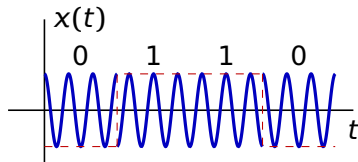
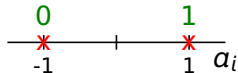
3.4 Transmisión Digital

Señales digitales paso banda: PSK

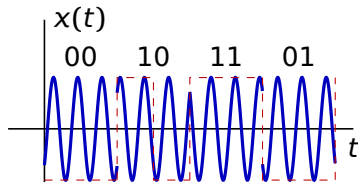
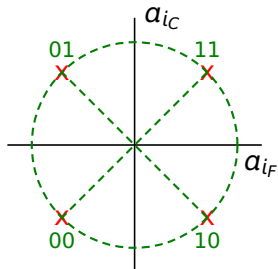
PSK (Phase-Shift Keying)

$$x_i(t) = V \cos(\omega_c t + \phi_i) = \cos(\phi_i) V \cos(\omega_c t) - \sin(\phi_i) V \sin(\omega_c t)$$

BPSK \equiv BASK si $\phi_i = \{0, \pi\}$



QPSK (Quadrature PSK) si $\phi_i = \{\pi/4, 3\pi/4, 5\pi/4, 7\pi/4\}$



3.4 Transmisión Digital

Señales digitales paso banda: FSK

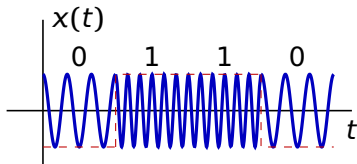
FSK (*Frequency-Shift Keying*)

$$x_i(t) = V \cos(\omega_i t)$$

$$\omega_i = 2\pi f_i$$

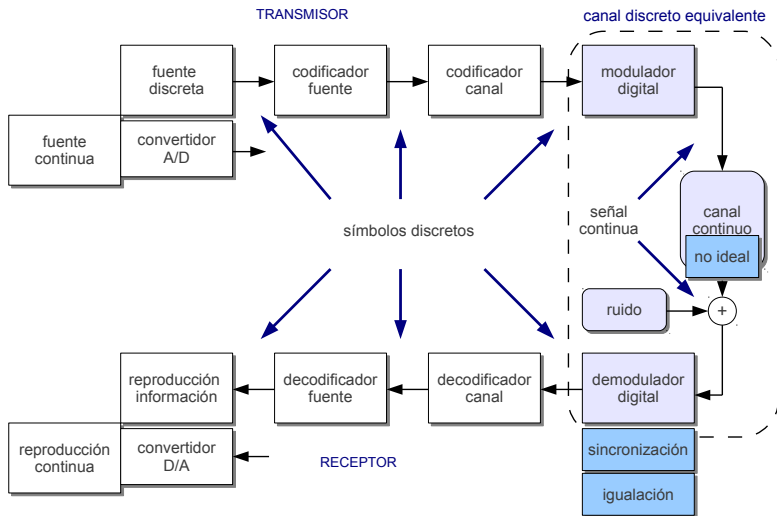
BFSK

$$\text{si } f_i = \{f_c - f_0, f_c + f_0\}$$



3.4 Transmisión Digital

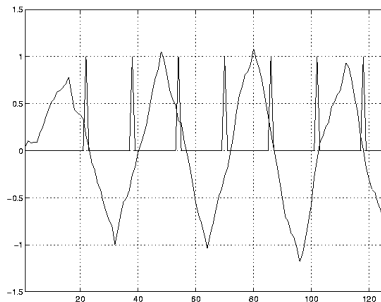
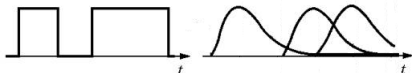
Revisión sistema de comunicaciones digitales



3.4 Transmisión Digital

Problemas prácticos

- Interferencia entre símbolos, **ISI** (distorsión lineal canal, aumento P_b), **igualación**
- **sincronización** (de portadora, de símbolo, de trama)
- transmisión analógica por SCD (PCM, GSM...)



Ejemplos - símbolos con ISI y sincronización de símbolo.